City of Norman Animal Welfare Oversight Committee

Municipal Building Council Chambers 201 West Gray **Norman, OK 73069**

Monday, February 22, 2021 6:00 p.m.

It is the policy of the City of Norman that no person or groups of persons shall on the grounds of race, color, sex, religion, national origin, place of birth, age, familial status, disability, retaliation, or genetic information, be excluded from participation in, be denied the benefits of, or otherwise subjected to discrimination in employment activities or in all programs, services, or activities administered by the City, its recipients, subrecipients, and contractors. In the event of any comments, complaints, modifications, accommodations, alternative formats, and auxiliary aides and services regarding accessibility or inclusion, please contact the ADA Technician at 405-366-5424, Relay Service: 711. To better serve you, five (5) business days' advance notice is preferred.

Virtual meeting w/Committee members Co-Chair Bean, Fairbanks, Hall, Co-Chair Howery, Moore-Furneaux and Wicker will be appearing via video conference.

https://zoom.us/j/92107386689?pwd=SU52NjB0b2dMb2JIUng1QVRMRkp1Zz09

T

I.	Call to Order and Roll Call
II.	Discussion & Approval of the September Meeting Minutes Mark Howery / Rebecca Bean Action needed: motion to approve or reject minutes Action Taken:
III.	Monthly and Annual Statistics, Division Updates
IV.	Discussion of Solicitation of Nominations for the Volunteer of the Year Award
V.	Update on the Status of Shelter Foster Program and Process for Adoption of Animals at Shelter More than Thirty Days
VI.	Discussion of Potential Memorial for Henry BaskeyfieldKim Fairbanks/Mark Howery Action Needed: Discussion

VII.	Information Item – 2021 Animal Welfare Expo March 13, 2021
VIII	Discussion of Annual Reports to City Council/Mayor
IX.	Discussion of Calls/Activities During Recent Polar WeatherMark Bechtel/Mark Howery
X.	Future Events and Call for Agenda Items for Next Meeting Mark Howery / Rebecca Bean
XI.	Miscellaneous Comments
XII.	Adjournment